

HILLS BASKETBALL ASSOCIATION INC. **COMPETITION BY-LAWS**

Revised July 2023.

Effective from Summer 23/24 competition.

1. GENERAL

- 1.1** Basketball is a family-orientated sport and local competitions are conducted by Hills Basketball Association Inc. (HBA) primarily to promote enjoyment, fitness, teamwork, sportsmanship and community spirit for all participants. With this in mind, Hills Basketball expects all participants to adhere to the spirit of the rules, with fun and healthy recreation as the primary goals rather than displaying a win at all costs attitude.
- 1.2** Given the above (1.1) HBA reserves the right to make decisions that give effect to the intention of the By-laws, better than the literal interpretation.
- 1.3** HBA shall be the governing body for the authorisation, implementation and enforcement of the HBA Competition By-laws (the by-laws).
- 1.4** These by-laws should be considered in conjunction with the FIBA Rules of Basketball & the Official Rules of Basketball. Where a conflict exists between these documents, these by-laws shall take precedence. FIBA, Basketball Australia & NSW Basketball Association Ltd (NSWBAL) shall contribute as governing bodies in relation to their relevant areas of responsibility.
- 1.5** Hills Basketball maintains a Zero Tolerance Policy regarding:
 - Persistent and/or wilful challenging of the decisions of referees
 - Abuse of referees, players, officials or spectators
 - Violence against players, officials or spectators
 - Conduct deemed inappropriate for a community sporting environment
- 1.6** These by-laws shall apply to the operation of any local competition(s) and participants therein, operated or directed by HBA.
- 1.7** By participating in any role within a competition operated or directed by HBA, or entering a venue under the control or direction of HBA, any individual agrees to abide by these by-laws, HBA Codes of Conduct and/or HBA policy as stated or implied.
- 1.8** It shall be the responsibility of any participant in any role within any competition operated or directed by HBA, or entering any venue under the control or direction of HBA, to be aware of the most recent version of the by-laws and/or codes of conduct.
- 1.9** In these by-laws, an authorised representative of HBA shall refer to HBA Management, Stadium Supervisors and Game Supervisors
- 1.10** For the purposes of the by-laws, the term registration shall also include affiliation except where specifically stated.
- 1.11** For the purposes of the by-laws, the term sport shall refer to Basketball in any format conducted by HBA or other governing bodies of the sport.
- 1.12** Team benches are to be occupied only by team members, coaches and team managers. All spectators are required to be located in spectator seating areas provided.
- 1.13** Team captains act as representatives of the team during the game. Captains are permitted to make enquiries of game officials on behalf of team members provided such enquiries are made in an appropriate manner and at an appropriate time. Continual questioning of game officials is not permitted. Captains are required to provide reasonable assistance to all HBA officials in ensuring teams behave in an appropriate manner.
- 1.14** Coaches and team managers are required to provide reasonable assistance to all HBA officials in ensuring teams behave and participate in an appropriate manner.
- 1.15** Team members and/or spectators must not approach officials and must direct all queries through the Stadium Supervisor or Game Supervisor.
- 1.16** The final grading of teams shall be at the discretion of HBA. Where a team or individual is considered to be too strong for a particular grade or competition, HBA reserves the right to move the team or individual to a more appropriate grade/competition as a condition of entry.
- 1.17** In competitions up to & including U12's, free throws shall be taken from the U12 free throw line.



Hills Basketball Association Ltd.

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- 1.18** Ball size used for Female & Males U9-U12 Competitions is Size 5. Female Competitions U13–Senior is Size 6. Ball size used for Male Competitions U13-U14 is Size 6, for Male Competitions U15-Senior is Size 7.
- 1.19** Three-point baskets will count as two-point baskets in competitions up to and including U/12s.
- 1.20** **U9/U10's and all** A-Grade Miniball and A-Grade Junior competitions, **up to and including U15's** to play man to man defence. HBA encourages all other divisions to adopt man to man defence as part of their game. The basis for the introduction of the 'no zone' policy is that zone defences at those age groups can limit the development of individual and team skills. Please refer to section 'Why does HBA prefer you play man-to-man in our local competitions' in the FAQ section of our website.
- 1.21** In the event a team is playing an alleged zone, the opposition coach may make a complaint to the Game Supervisor. The Game Supervisor is to watch the game and make a ruling, then to inform the coach who is playing a zone to make a change to their defence to conform with the man-on-man techniques, or the opposition coach that it is NOT a zone.
- 1.22** A coach who does not make a change and is spoken to twice in one game shall receive a Technical Foul.
- 1.23** A coach who does not make a change and is spoken to the third time is to be technical fouled again and will be asked to leave the playing area.
- 1.24** Mercy Rule – is applied to all age groups up to and including U15's, where one team is leading by more than 20 points. This rule shall be enforced by supervisors, not game officials.
 - 1.24.1** the leading team shall retreat to play quarter court defence any time the trailing team is inbounding the ball.
 - 1.24.2** the score will no longer be displayed on the scoreboard.
 - 1.24.3** should the margin fall below 15 points, this restriction shall be removed.

2. INJURIES

- 2.1** An injury should be reported to a Supervisor as soon as possible and an Injury Report Form completed.
- 2.2** In the event of an injury, the referee will use his or her discretion as to when to stop the game.
- 2.3** In the event of a serious injury, an ambulance should only be called with the permission from the injured person or their guardian. The injured person should not be moved or treated by unqualified personnel. If there is an emergency situation, the Supervisor reserves the right to call an ambulance when the injured person is unresponsive and/or their guardian is unavailable.
- 2.4** For all details on Basketball NSW Sports Injury Insurance, please check the 'Policies and Procedures' page on the HBA website.

3. PARTICIPATION

- 3.1** All players must have their name listed on the team list. A tick must be placed next to each person's name that is participating in the game prior to the game commencing (tablet) or before they enter the game.
- 3.2** Players whose names are listed on the scoresheet / tablet (this applies to any name that has been crossed out once the game has commenced) may join the game at any time, however they must advise the Stadium or Game Supervisor so that their name can be approved.
- 3.3** Where a name is not showing on the scoresheet / tablet, that player must be approved by the Stadium Supervisor and register or present proof of registration prior to taking the court.
- 3.4** Unregistered players will be indicated on scoresheet / tablet by (EXP) beside the player's name. Unregistered players will be refused entry to a game if adequate proof of registration is not furnished to the Stadium Supervisor prior to taking the court.
- 3.5** Teams are required to be located and remain in the team bench area during the course of the game unless disqualified or ejected. Team A shall be located to the left of the score table while facing towards the court and Team B shall be located to the opposite side of the score table unless both teams agree to swap.
- 3.6** All substitutions, time outs, etc. must be directed through the score table.
- 3.7** An adult party acting as manager and/or coach must attend each game and be located in the team bench area or be undertaking score table duty for the duration of the game.
- 3.8** Fingernails extending beyond the end of the finger must be trimmed or taped with a soft material-style tape for the duration of the game. Sports gloves are permitted.
- 3.9** Any visible body piercing jewellery must be removed or taped before taking the court. All necklaces and bracelets must be removed before taking the court. HBA accepts no responsibility for body piercing jewellery



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not visible or any injury resulting from said jewellery. Wristbands, other than sweat bands made of a suitable material, are not permitted. Refer to 9.14 for further information on the POE policy.

- 3.10** Any other equipment that may potentially injure other participants in any way or that does not comply with any other regulations in the sport must be removed.
- 3.11** Any player suspected of being under the influence of alcohol and/or any illicit substance will not be permitted to take the court. Any player displaying behaviour deemed by game officials or a Game or Stadium Supervisor to be caused by being under the influence of any such substance during a game shall be removed from the court immediately.
- 3.12** Where a participant's and/or spectator's actions are considered detrimental to the sport or not within the spirit of the sport, a game official or authorised representative of HBA or its governing bodies may remove that participant from the game and/or the venue.

4. UNISEX RULES

- 4.1** Even more so than other HBA competitions, Unisex is promoted as a social competition and players must play within the spirit of the competition.
- 4.2** A maximum of two male players is permitted on court at one time.
- 4.3** If a team is unable to field a third female player during a game, this vacancy on the team may not be filled by a male player.
- 4.4** A male player may take a defensive position in front of a female player but must not attempt to block her shot. The male player's feet must remain on the ground and his hands within his cylinder. Infractions of this rule may be penalised by the shooter receiving two (2) free throws.
- 4.5** Unisex will be played with a size 7 ball.
- 4.6** Fill in players for Unisex teams are limited to allow for one substitution per gender. Eg max of 3 players for males and 4 players for females.

5. REGISTRATION

- 5.1** All players must register on the official registration form (either hard copy or online) and pay the appropriate fee before taking the court for their first game.
- 5.2** It is the player's responsibility to maintain current registration at all times. HBA reserves the right to refuse participation to any unregistered party.
- 5.3** It is the player's responsibility to immediately notify HBA of any changes in personal details.
- 5.4** Players participating in an age-governed competition may be asked to produce proof of age.
- 5.5** HBA reserves the right to undertake identification checks as it sees fit.
- 5.6** Any team playing an unregistered player or players will have the result of that game recorded as a forfeit loss.
- 5.7** Any registered player found to be playing under a false name shall be suspended from all levels of participation for a period of no less than 2 weeks.
- 5.8** Where a team is found to be in breach of Section 5 of these by-laws, HBA reserve the right to remove said team from all competitions and impose an administration fee equivalent to four forfeit fines.

6. TEAM ENTRY

- 6.1** HBA is not bound by any offer of entry to accept nomination by any team or individual to any competition under its control for any reason it sees fit. Where a team entry is not accepted by HBA the entry fee shall be refunded.
- 6.2** Teams must submit the official HBA Team Entry Form (either hard copy or online), accompanied by the appropriate entry fee during the team entry window.
- 6.3** It is a condition of entry that the manager completes the Child Protection Declaration on the HBA Team Entry Form.
- 6.4** Entries will only be accepted if completed and submitted by a responsible adult who is prepared to act as team manager. This person will be held responsible for the conduct of the team.
- 6.5** Teams may nominate a maximum of 10 players per team.
- 6.6** Any late player nominations must be registered (as per **By-Law 5.1**) and listed on a Team Addition/Deletion form before taking the court.



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- 6.7** Players cannot be added to the roster after week 5. Requests to waive this rule will be considered on a case-by-case basis.
- 6.8** For Junior competitions:
- Junior teams will be restricted to a maximum of 3 Rep players.
 - Where one representative player is unavailable for a particular game another representative player can fill in as long as they are of the same representative division or lower.
- 6.9** For the purposes of By-Law 6.8, a representative player is one who is a Representative player and/or Development player of any basketball association in the year of competition commencement. NB: Hills Hornets development players do **not** count as Representative players for the purpose of this by-law.
- 6.10** All representative players are ineligible to play in our U10 Miniball competition. All U12 Division 1 representative players are ineligible to play in our U11 Miniball competition.
- 6.11** All Premier League teams must consist of a minimum of 3 Rep players. Rep players from other Associations are deemed to be Rep players for the purposes of this by-law.
- 6.12** HBA reserves the right to waive or alter **By-Law 6.8** in the interest of placing a team in an appropriate grade/competition.
- 6.13** HBA reserves the right to restrict junior players from playing in older age groups at its sole discretion where the situation is deemed to be contrary to the best interests of the individual and/or the competition. Players participating in HBA Miniball and Junior competitions may only participate in a maximum of 2 age groups per week. Any player listed on two team lists must play in their correct age group and a maximum of 1 other age group. If players participate in only one game per week, they are not required to play in their own age group.
- 6.14** **Masters Men competition is for players which do not participate in any other Senior Men's competition eg. Senior Men Monday / Thursday etc**
- 6.15** A team that withdraws from the competition must (a) pay all game fees up to their withdrawal (including forfeits incurred during this period) **and pay a withdrawal fee of \$500.**

7. GAME FEES

- 7.1** Game fee schedules will be published on the entry form.
- 7.2** Team game fees will be invoiced week one of competition:
- Pt 1 Game Fee for season – due the 3rd week of competition (byes will be taken into consideration)
 - Pt 2 If required, a final adjustment for forfeits or draw changes (either coupon or invoice) will be made following the Semi Final week and processed at the earliest opportunity.
- 7.3** All teams will be invoiced and full payment must be made by the due date. Non-payment of game fees by the due date may result in teams being refused permission to take the court, loss of competition points or removal from the competition.
- 7.4** HBA reserves the right to utilise the services of a third party to recover any unpaid debts.

8. ELIGIBILITY

- 8.1** A competition shall be defined by age/day for Juniors and grade/day for Seniors
- 8.2** Once a player has played for one team in a particular competition, they may not transfer to another team in that competition without written permission from HBA.
- 8.3** Players may participate in a number of competitions (eg: Senior Men Monday and Senior Men Thursday or U/13's and U/14's) but not in two grades of the same competition (eg: U/11 A grade and U/11 B grade).
- 8.4** Exceptions to **By-Law 8.3** will be allowed where a player is filling in for a team in a higher grade. Once a player has played for a particular team in a higher grade, they may only play for that particular team in that competition. Players can play a maximum of three games only in a higher division.
- 8.5** Each team is limited to a maximum of 3 fill in players for any game, to bring the total players for that game up to 6. ie, Teams must have 3 original players from your team list to avoid forfeiting the game. If additional team members arrive, after the fill in players have played, thus bringing the total number of players above 6, the fill in players must be substituted and cannot participate for the remainder of the game, unless the available players drop to less than six due to injury. Fill in players must comply with the relevant uniform requirements or be penalized as per clause 9.4. All fill in players must be registered and can only fill in for a team in a higher division.
- 8.6** Senior Rep players may only participate in A Grade.



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- 8.7** For competitions restricted by age, the age eligibility date/time shall be midnight on 31st December of the year which the competition concludes. (e.g.: players nominated in the U16 competitions for the 22/23 Summer Competition may be a maximum of 15 years of age on 31 December 2023.)
- 8.8** Teams fielding an ineligible player shall forfeit each game where the team is found to be in breach of these by-laws.
- 9. UNIFORMS**
- 9.1** Uniform tops and additional colour panels must be matching. Uniform bottoms may be a different colour to the tops but must all be matching. Minor variations may be acceptable. Assessment of variations will be undertaken on a case-by-case basis and HBA's ruling shall be final. Where shorts cannot be matched, plain black shorts may be worn.
- 9.2** A different one or two digit number (0 – 99) must be displayed on the front and back of each playing top. Numbers must be clearly legible, of a contrasting colour to the uniform top and must be fixed to the uniform. Numbers taped or pinned are not considered to be fixed.
- 9.3** Any undergarments (e.g. bike shorts, skins, shooting sleeves, under-shirts, etc.) which protrude from under the uniform may be worn provided they are the same colour as the team uniform or black or white.
- 9.4** All players must be attired in the correct uniform by the fourth week of competition. Requests for an extension must be made in writing to the Competition Manager. Players not in correct uniform by the fourth week of competition (without valid exemption) will not be permitted to take the court.
- 9.5** No part of the uniform may feature external pockets or any other feature with the potential to cause injury.
- 9.6** Bandanas, beanies and other similar headwear are not permitted.
- 9.7** In the event of a clash of colours, the team listed as Team A shall be required to wear alternative uniforms. If these teams meet in the next round, the other team shall be required to change.
- 9.8** Teams refusing to change uniforms, as per **By-Law 9.7** shall be assessed a forfeit loss.
- 9.9** If deemed necessary, officials may instruct players to tuck in uniform tops.
- 9.10** Footwear must be purpose-designed for use on the playing surface used for the competition. Any damage caused by inappropriate footwear shall be the responsibility of the wearer.
- 9.11** HBA may provide hire uniforms for an individual player or an entire team under certain circumstances. A holding bond will be collected prior to collection of the hire uniform. Hire uniforms remain the property of HBA and must be returned at the completion of the game.
- 9.12** Where a team uses HBA hire uniforms, HBA reserves the right to charge the hiring party for any damage incurred to, or loss of hire uniforms or any part thereof.
- 9.13** The wearing of religious garments/items will be considered on a case-by-case basis.
- 9.14** In order to define the types of equipment permitted in playing in competitions conducted at HBA, HBA has adopted the Basketball NSW Policy for Domestic Basketball Permitted Other Equipment ("POE Policy"). All players and officials are expected to have read the POE Policy and adhere to all the provisions of that policy. In the event of any conflict between the provisions of the POE policy and the parallel provisions in these by-laws, the provisions of these by-laws shall take precedence.
- 10. TIMING REGULATIONS**
- 10.1** Standard timing regulations for round games shall be:
- 1 x 5 minute warm-up period
 - 2 x 19 minute halves for running clock games or 2 x 15 minute halves for fully timed games.
 - 1 x 2 minute half time period
- 10.2** During games with a running clock, teams shall be permitted 1 x 1-minute time-out per half. No time-outs will be permitted in the last 3 minutes of the second half. Where a time-out is requested within the last four minutes of the second half, only the portion up to the last three minutes may be taken.
- 10.3** During fully timed games, teams will be permitted two time-outs per half.
- 10.4** In the event of a tied score at the end of regulation playing time:
- In a round game, the result shall stand as a draw
 - In a Quarter Final, Semi Final or Grand Final, such 3-minute periods of extra time shall be played as are required to obtain a result.
- 10.5** Standard timing regulations for Grand Finals for competitions using a running clock:
- 1 x 5 minute warm-up period.
 - 2 x 19 minute halves.



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- 1 x 2 minute half time period
- Each team is permitted one time out in the first half. Clock does not stop.
- Each team is permitted two time-outs in the second half. Clock stops.
- Clock stops for injury.
- The final minute of the game shall be fully timed.
- The final minute of any extra period shall be fully timed.

10.6 Standard timing regulations for Grand Finals for fully timed competitions shall be as per round games.

10.7 In the absence of a time display on a scoreboard, officials may use the adjacent court's scoreboard to determine the duration and/or termination of a playing period.

10.8 HBA reserves the right to alter any timing regulations if deemed necessary.

11. FORFEITS AND LATE STARTS

11.1 A team may commence a game with a minimum of 4 players.

11.2 Where a team is unable to field at least 4 players at the scheduled starting time, the game clock shall start and the team shall incur a penalty of 2 points per minute or part thereof until such time as the required number of players is achieved up to a maximum of 10 minutes and 20 points. Where the team does not have four players after 10 minutes, the game shall be declared a forfeit.

11.3 Where a team forfeits the score shall be recorded as 20 – 0.

11.4 Where both teams fail to appear with at least four players after 10 minutes, the game shall be declared a double forfeit and the score recorded as 0-0.

11.5 A forfeit fine of double court fees will be payable by any team forfeiting regardless of prior notice. Teams giving 24 hours notice will receive 0 competition points while teams failing to advise within 24 hours of the game shall receive minus 3 competition points.

11.6 Any team that forfeits 3 times in a competition may be removed from the competition and/or finals series.

12. PROTESTS, TRIBUNALS, APPEALS AND DISCIPLINE

12.1 To ensure the safety and enjoyment of all participants, HBA shall adopt the NSWBAL Disciplinary Tribunal By-Laws as part of these HBA By-Laws. The NSWBAL Disciplinary Tribunal By-Laws are available at <https://www.hillshornets.com.au/policy-procedures>

12.2 HBA reserves the right to deal with any breeches of the HBA Zero Tolerance Policy, the HBA Competition By-Laws or the HBA Codes of Conduct via the framework of the NSWBAL Disciplinary Tribunal By-Laws (including Administrative Tribunals) regardless of restrictions set out in the NSWBAL Disciplinary By-Laws.

12.3 A Tribunal Committee will be appointed by HBA to adjudicate on any dispute or any matter related to or reflecting upon the operation, performance or representation of the association or the sport of Basketball as referred to it by any game official or authorised representative

12.4 Any player, coach, team official or team follower may be cited and reported to appear before the tribunal if, in the opinion of a game official, Stadium Supervisor or authorised representative of HBA, s/he:

- has drawn the sport of Basketball into disrepute
- has drawn the operations or reputation of HBA into disrepute
- has drawn the role of a game official into disrepute
- has acted in a manner that is detrimental to the proper and efficient conduct, control or administration of Basketball by HBA.
- has contravened the by-laws, policies or guidelines of a governing body of the sport.

12.5 The reporting official shall lodge any citation or report, in writing, on the official form as soon as practical after the game in which the incident occurred. Completed reports will be forwarded to HBA competitions staff as soon as possible who shall take all reasonable steps to ensure a copy of the report form is forwarded to the charged person in a timely manner.

12.6 Where a person is required to attend a Disciplinary Tribunal, the reported person is free to play until the relevant hearing has been held.

12.7 Where an alleged offence has been committed against a registered player, the aggrieved party may be invited to attend the hearing.

12.8 The reporting official, supporting official or party and reported person are required to attend the tribunal hearing.

12.9 Where the reported person does not attend the hearing, the tribunal shall be entitled to implement a finding based on the evidence available.



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- 12.10** Where the reporting official does not attend the hearing, the tribunal shall be entitled to implement a finding based on the evidence available. The tribunal chairman may refer the absent official to the HBA Officials Manager for further action.
- 12.11** Where any party is not of legal age, said party must be accompanied at all times throughout the tribunal process by a party of legal age.
- 12.12** Both the reporting official and the reported person are permitted, within reason, to bring witnesses to support their case. These witnesses are required to abide by any instruction or directive provided by the tribunal.
- 12.13** Any party found to have interfered in any way with the tribunal process through misinformation or any type of fraudulent behaviour, may be cited to appear before the tribunal or the HBA CoM to face further action.
- 12.14** Where any party chooses to have legal representation, said representation must advise their intended presence in writing a minimum of 48 hours in advance of the scheduled hearing.
- 12.15** Where any player participates whilst suspended any games in which they are involved shall be awarded on forfeit to the opposing team.
- 12.16** Any party appealing a finding of the HBA Tribunal must address that appeal to the HBA Appeals Tribunal in writing. Unless the HBA Tribunal grants permission, appellants are not permitted to participate in Basketball activities until the appeal is heard.
- 12.17** For the immediate safety of participants and association property, HBA reserves the right to penalise the following infringements via the Administrative Tribunal system:
- Hanging from rings (except to avoid injury)
 - Misuse or abuse of equipment (incl. nets)
 - HBA reserves the right to pass on the cost of any repair or replacement of damaged property.
- 12.18** Where a player receives a Technical or Unsportsmanlike Foul during a game, they will be required to leave the court for a period of no less than 5 minutes playing time. Playing time does **NOT** include any time outs. If substitutes are available, this player may be replaced. This By-Law will not apply in fully timed Premier League competitions **for Unsportsmanlike Fouls only**.
- 12.19** Where a person receives a second Technical or Unsportsmanlike Foul during a game, s/he will be ejected from the game and therefore from the playing area. (e.g. 2 x Tech fouls = ejection. 1 x Tech Foul + 1 x U/S = ejection).
- 12.20** Where a person receives a third Technical or Unsportsmanlike Foul during the season (all grades/teams), s/he will be suspended for one rostered playing week (all grades/teams).
- 12.21** Where a person receives a fourth Technical or Unsportsmanlike Foul during the season (all grades/teams), s/he will be suspended for two rostered playing weeks (all grades/teams) and will be referred to an Administrative Tribunal.
- 12.22** Players penalised under **By-Law 12.18-12.21** may not participate in any capacity including filling any role on the Score table.
- 12.23** All Technical Fouls will be deemed a "personal penalty" for the purposes of any further decision under **By-Law 12.18-12.21** and any ensuing disciplinary action.
- 12.24** HBA reserves the right to address alleged misconduct via letters of warning, disciplinary meetings, the disciplinary tribunal, administrative tribunals or any other means deemed suitable for the circumstances.
- 12.25** All complaints, protests or appeals must be lodged in writing to the Basketball Operations Manager by close of business within 5 working days of the match or alleged incident, for referral to the appropriate bodies.
- 12.26** The decision of the Basketball Operations Manager or their duly appointed representative shall be final except where an appeal process is provided for by any of the governing bodies of the sport.
- 12.27** If the HBA by-laws are silent on any matter, the relevant by-laws of NSWBAL or any authorised governing body shall apply.

13. RESULTS AND OUTCOMES

- 13.1** Competition points will be awarded as follows:
 Win = 3 points; Loss = 1 point; Draw = 2 points; Bye = 2 points
 Forfeit = -3 points; Notified Forfeit = 0 points
- 13.2** Where a scoresheet error is discovered at the time of recording, scores and/or results may be altered to reflect the correct result. Teams will be advised should the result be altered.



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- 13.3** If a game cannot be played due to factors beyond the control of HBA, the association reserves the right to reschedule the game to another time and/or date. If the game cannot be rescheduled, the game may be declared drawn.
- 13.4** Where a game has begun and is terminated due to factors beyond the control of HBA, the result may be determined by the score at the time of termination or by other means.
- 13.5** In the event of 2 or more teams finishing equal on competition points at the conclusion of round games, placings shall be decided by:
- the win/loss results between the tied teams, THEN
 - points for and against from games involving the tied teams only, THEN
 - total points for and against from all round games
- 14. DUTY RESPONSIBILITIES**
- 14.1** Each team is required to provide **ONE ONLY** appropriate representative for score table duty for any game in which they play. This may mean that a team will provide one of their players. Teams may have more than one representative on the score table only where one party is training the other however no more than 4 people in total are permitted in the score table area.
- 14.2** Where a team fails to supply a scorer, that team will have no right of query or appeal in relation to any matter pertaining to the scoring of that game.
- 14.3** One team's representative shall complete the scoresheet / tablet while the other team's representative shall operate the scoreboard / visuals. If either representative wishes to swap roles at half time, this swap must take place.
- 14.4** Where the game officials or an authorised representative of HBA considers the performance of a score table representative to be adversely affecting the game, they shall be authorised to replace that score table representative.
- 14.5** Game officials shall be entitled to forfeit a game where a team fails or refuses to comply with any part of Section 14 of these by-laws.
- 14.6** Continual failure to comply with Section 14 of these by-laws in part or whole may result in the removal or future exclusion of teams and/or individuals from competitions conducted by HBA.
- 14.7** The score sheet / tablet takes precedence as the official recording of the game score. **It is the responsibility of both parties on the score table to verify the correct score at the completion of the game. If the score sheet / tablet shows an incorrect score at the completion of the game, score bench personnel are to notify HBA staff on the day / night of play.**
- 15. FINALS**
- 15.1** Qualification for finals shall be determined by HBA from competition scoresheets.
- 15.2** To be eligible to participate in a finals series, a player must meet one of the following criteria:
- i. Participate in at least 50% of total round games where the qualifying number of games is a whole number or rounded up to the next whole number (i.e. 5.5 games shall equate to a minimum qualifying level of 6 games).
 - ii. Submit and have approved a request for exemption from the above qualification requirement. This request should be made in writing and include medical certificates and/or any other relevant information. Such requests will be assessed on a case-by-case basis. It is the team's responsibility to check a player's eligibility with HBA administration.
- 15.3** Byes do not count as qualifying games.
- 15.4** Double result games count as single games for eligibility purposes.
- 15.5** Any team playing an ineligible player in a Finals game shall forfeit that game.
- 15.6** Where a team is ruled ineligible for Finals or an eligible team notifies of their intention to forfeit, the association reserves the right to offer that place in the finals to the next highest team determined on the competition ladder.
- 16. INTERPRETATIONS AND AMENDMENTS**
- 16.1** The Basketball Operations Manager and/or HBA CEO are entitled to make decisions or rulings on any matter or issue not specifically covered by these by-laws notwithstanding the FIBA Rules of Basketball.
- 16.2** Any recommendations or proposals for amendments to these by-laws must be submitted in writing to the Basketball Operations Manager.



Hills Basketball Association Ltd.

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- 16.3** Any amendments to these By-laws shall be notified in writing by the Association to all relevant parties and/or notified via the Association official website.
- 16.4** HBA reserve the right to waive the By-laws in part or whole for any circumstances as deemed appropriate by the Basketball Operations Manager and/or the HBA CEO.
- 16.5** No other party shall be authorised to waive the By-laws except where specifically authorised to do so in writing and/or by appointment by the Basketball Operations Manager or the HBA CEO.



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