



2024 WALKING BASKETBALL CLUB CHALLENGE RULES

DUTY AND REFEREES:

Referees will be provided by Hills Basketball Association for each game. Each team is to provide 1 person for bench duty each game.

GAME TIMES:

- Arrive at 9:30. There will be a welcome and overview of the rules with all teams at 9:40am. Games will COMMENCE at 10am sharp & conclude at 3pm. (End of the day may finish earlier depending on the number of team entries)
- Game clock will be 2 x 10-minute halves running clock. 3 Minutes will be allowed for half-time.
- 1 time out per half per team. NO time outs in the last 2 minutes of ANY game.
- No overtime will be played in round games. If overtime is required in the GF, a period of 3 minutes will be played.

GENERAL GAME RULES:

- Games are played with a size 5 basketball
- No Zone to be played. Only man-to-man defence. This includes any full or half-court presses. No double teaming.
- The 5-second rule applies in the keyway on offence & defence. You cannot stand in the key for longer than 5 seconds.
- Mercy rule applied if a team is ahead by 10+ points and must retreat to quarter court to play defence.
- Both males and females can use the Junior free throw line if required.
- Teams are mixed with males & female. It's suggested where possible to play at minimum 2 females at one time.
- No blocking is allowed when participants are shooting the ball.
- No snatching/stealing the ball from hands. Loose balls are allowed to be played at.
- No running. This will result in a travelling violation. It is at the referee's discretion to identify whether a player is running.
- When team fouls reach 5, players will be in the bonus and shoot free throws.

DRAWS & LADDER:

- The draw will be provided 1 week prior to the competition date.
- Points will be allocated as follows: 1 point for loss, 2 points for a draw and 3 points for a win. Any ties will be decided by for and against points.

Danielle D'Morias – Development Manager

Tues - Fri 9:30am-2:30pm at 9894-8944 ext 2

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